

SPRINGS AND HUTS

(anti-clockwise)

Start from the Turning Circle.

CP1- Spring at Spring Cabin.

CP2- Spring under Lower Shelf Stones

CP3- GLOSSOP Low Cabin.

Bonus CP4 - Hazels Well- marked on as the extra red circle. (extra nav "points" for finding that).

Finish at the gate where the road turns into the footpath at the bottom of Cock Hill.

